



# Software License Agreement

**DOCX to HTML Converter**

**For .NET**

Version 13

2010-2024

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## Getting Started

This chapter describes the contents of the software diskettes and provides a step by step process of incorporating DOCX to HTML Converter into your application.

### In This Chapter

[Files](#)

[License Key](#)

[Sample Conversion Code](#)



## Files

The package contains the DHN.DLL, tesn31.dll, and hsn26.dll files necessary to incorporate this product into your application.

The package also includes a set of files to construct a demo program. The demo program shows by example the process of linking the DLL to your program.

### **DLL Demo Files:**

The following demo files are included in the c\_demo.zip file.

demo.cs

Source code for the demo program

demo.exe	Executable demo program
demo.csproj	The project file to compile the demo.
AssemblyInfo.cs	Assembly information file

#### Visual Basic Interface and Demo Files:

Form1.vb	vb source file
dmo_vbn.vbproject	The project file for the visual basic demo program.
AssemblyInfo.vb	Assembly information file for the demo program.



## License Key

*Your License Key and License number are e-mailed to you after your order is processed. You would set the license information using the DhsSetLicenseInfo static function. This should be preferably done before creating the Drn object to avoid pop-up nag screens.*

```
int DhsSetLicenseInfo(String LicenseKey, String LicenseNumber, String CompanyName);
```

LicenseKey: Your license key is available in the product delivery email sent to you upon the purchase of the product. It consists of a string in the form of "xxxxx-yyyyy-zzzzz".

LicenseNumber: Your license number is also available in the product delivery email. The license number string starts with a "srab" or "sno" prefix.

CompanyName: Your company name as specified in your order.

**Return Value:** This method returns 0 when successful. A non-zero return value indicates an error condition. Here are the possible return values:

- 0 License application successful.
- 1 Invalid License Key.
- 2 Invalid License Number.
- 3 Ran out of available licenses. Please consider purchasing additional licenses.

Example:

```
result=Drn.DhsSetLicenseInfo("xxxxx-yyyyy-zzzzz","srabnnnnn-n","Your Company Name")
```

Replace the 'xxxxx-yyyyy-zzzzz' by your license key, replace "srabnnnnn-n" with your license number, and "Your Company Name" with your company name as specified in your order.

**Note:** *DhsSetLicenseInfo* method should be called only once at the beginning of your application. Calling this method for each conversion would degrade the conversion performance.



## Sample Conversion Code

Please ensure that DHN.DLL, tesn31.dll, and hsn26.dll files are available in the project directory. Set the reference for DHN.DLL in your project. The tesn31.dll and hsn26.dll are referenced indirectly by DHN.DLL.

Now set namespace for the product:

```
using SubSystems.DH;           // C# example
Imports SubSystems.DH         ' VB Example
```

Now set the product license key and create an HRN type object:

```
Dhn.DhsSetLicenseKey("xxxxx-yyyyy-zzzzz")
```

```
Dhn dh = new Dhn() // C# example
dim dh as Dhn      ' VB example
```

```
dh.InWebServer=true; // set InWebServer to true when hosting
                      // the converter in an ASP.NET app
```

Now use one of the following calls to convert between HTML and DOCX formats:

### 1. Convert an DOCX file to an HTML file.

```
dh.DhsConvertFile("test.docx", "test.htm")
```

### 2. Convert an DOCX byte array to an HTML string

*VB Example:*

```
Dim DocxBytes() As Byte
```

```

Dim HtmlString As String

DocxBytes = dh.DhsFileToBytes("test.docx")

If (InData.Length > 0) Then
    HtmlString = dh.DhsConvertBuffer(DocxBytes)
End If

```

*C# Example:*

```

byte[] DocxBytes=null;
string HtmlString;

if ((DocxBytes=dh.DhsFileToBytes("test.docx"))!=null) {
    HtmlString=dh.DhsConvertBuffer(DocxBytes);
}

```



## Control Methods

These methods allow you to convert from the doc format to the html format. Please set the namespace for the Dhn class before using these methods:

```

using SubSystems.DH;           // C# example
Imports SubSystems.DH         ' VB Example

```

### In This Chapter

[DhsConvertBuffer](#)

[DhsConvertFile](#)

[DhsFileToBytes](#)

[DhsGetLastMessage](#)

[DhsGetPictCount](#)

[DhsGetPictName](#)

[DhsResetLastMessage](#)

[DhsSetFlags](#)



## DhsConvertBuffer

**Convert DOCX to HTML using text string.**

```
String DhsConvertBuffer(DocxBytes)
```

```
byte[] DocxBytes;           // Raw byte array containing the docx data.
```

**Return value:** This function returns a string containing the converted html documented.

A null return values indicates an error.

**Examples:**

*VB Example:*

```
Dim DocxBytes() As Byte
Dim HtmlString As String

DocxBytes = dh.DhsFileToBytes("test.docx")

If (InData.Length > 0) Then
    HtmlString = dh.DhsConvertBuffer(DocxBytes)
End If
```

*C# Example:*

```
byte[] DocxBytes=null;
string HtmlString;

if ((DocxBytes=dh.DhsFileToBytes("test.docx"))!=null) {
    HtmlString=dh.DhsConvertBuffer(DocxBytes);
}
```



## DhsConvertFile

### Convert DOCX to HTML using disk files.

```
bool DhsConvertFile(InFile, OutFile, XlateType)
```

```
string InFile;           // Input file containing DOCX document
```

```
string OutFile;         // Output files, contains the converted html  
                        document
```

**Return value:** This function returns TRUE when successful.

#### Examples:

```
dh.DhsConvertFile("test.docx", "test.htm")
```



## DhsFileToBytes

### Read a docx file into a byte array.

```
byte[] DhsFileToBytes(DocxFile)
```

```
String DocxFile;       // Input docx file name.
```

**Return value:** This function returns a byte array from the given file. This method can be used to obtain the byte array to supply to the DhsConvertBuffer method.

A null return values indicates an error.

```
Dim DocxBytes() As Byte
```

```
Dim HtmlString As String
```

```
DocxBytes = dh.DhsFileToBytes("test.docx")
```

```
If (InData.Length > 0) Then
```

```
    HtmlString = dh.DhsConvertBuffer(DocxBytes)
```

```
End If
```



## DhsGetLastMessage

**Get the last message.**

```
int DhsGetLastMessage(DhsMessage, DebugMessage);
```

```
string DhsMessage;           // Returns the default user message text in English
```

```
string DebugMsg;            // Returns any debug message associated with the last  
                             message. The debug message need not be displayed to  
                             the user.
```

**Return Value:** This function returns the last message generated by the editor. This value is valid only if saving of the messages is enabled by setting the DHFLAG\_RETURN\_MSG\_ID flag. This flag is set using the DhsSetFlags method.



## DhsGetPictCount

**Return total number of pictures found during conversion.**

```
int DhsGetPictCount()
```

**Description:** This function is called after converting a file to get the number of pictures encountered during conversion. The picture names can be retrieved by using the DhsGetPictName function.

**Return Value:** This method returns the number of picture files referenced in the output html file.



## DhsGetPictName

**Return name of the picture file found during conversion.**

```
string DhsGetPictName(idx)
```

```
int idx;                     The index of the picture file. The index value must be  
                             between 0 and (Total pictures - 1). The total picture  
                             count can be retrieved using the DhsGetPictCount  
                             function.
```

**Description:** This function is called after converting a file to get the individual picture file name or picture url.

**Return Value:** This function returns a picture file name or picture file url.



## DhsResetLastMessage

**Reset the last editor message.**

```
bool DhsResetLastMessage()
```

**Description:** This function can be called before calling any other function to reset the last error message.

**Return Value:** The function returns TRUE when successful.

### See Also

[DhsGetLastMessage](#)

[DhsSetFlags](#)



## DhsSetFlags

**Set certain flags or retrieve the values of the flags.**

```
int DhsSetFlags(set, flags)
```

```
bool set; // TRUE to set the given flags, FALSE to reset the given flags
```

```
int flags; // Flags (bits) to set or reset. Currently, the following flag values are available:
```

DHFLAG_RETURN_MSG_ID	Do not display the error messages. Save the error code to be later retrieved using the DhsGetLastMessage function.
DHFLAG_SEGMENT_ONLY	Do not include html header and body tags. Generate just html segment.
DHFLAG_LIST_TO_TEXT	Convert document lists to text numbers in html output.
DHFLAG_NO_SPAN_TAG	Do not write the 'span' tag to html output.
DHFLAG_NO_FONT	Do not write the 'font' tag to html output.
DHFLAG_FLASH_SUPPORT	Write html tags to support Flash.

DHFLAG\_XLATE\_SINGLE\_QUOTE

Write single quote character as &#39; to html output.

**Return value:** This function returns the new value of all the flags. Call this function with the 'flags' parameter set to zero to retrieve flag values without modifying it.



## Control Properties

The control supports the following properties:

### InWebServer

This property should be set to True when this control is used in a web server. When this property is set to True, the control suppress the display of any dialog and message boxes.

### ProjectFolder

Set this property to the folder containing your project, such as c:\inetpub\wwwroot\MyProject. This information helps the converter locate the images which use relative path. It is also used for creating any temporary files.

### WebFolder

The folder where the embedded pictures in document input are to be stored during the conversion.

### SrcTagFolder

The folder name to add to the 'src' tag file name while saving embedded pictures in the document during the conversion.

### PictureNamePrefix

The prefix string to use to build the picture file name during the conversion. The default prefix string is 'HTS\_'.

